



# Irish International 420 Association



**2022 LEINSTER CHAMPIONSHIPS**  
Saturday 1<sup>st</sup> October to Sunday 2<sup>nd</sup> October

**Malahide Yacht Club**

## Sailing Instructions

1. **RULES**
  - 1.1. The Racing will be governed by the 'rules' as defined in the Racing Rules of Sailing 2017-2020, Notice of Race, these Sailing Instructions and the Rules of the International 420 Class.
2. **NOTICES TO COMPETITORS & BRIEFING**
  - 2.1. Notices to competitors will be posted on the official Regatta Notice Board, located on the window beside the main door of the centre.
  - 2.2. The competitors briefing will take place at 10.00 on Saturday the 1<sup>st</sup> October at the main entrance to the clubhouse.
3. **CHANGES TO SAILING INSTRUCTIONS**
  - 3.1. Any changes to the sailing instructions will be posted on the official Regatta Notice Board at least one hours before the first start of the day and indicated by displaying flag L ashore. However, any change to the schedule of races will be posted by 18:00 hours on the day before it will take effect.
4. **SIGNALS MADE ASHORE**
  - 4.1. Signals made ashore will be displayed from the flagpole on shore.
  - 4.2. When flag AP is displayed ashore, '1 minute' is replaced with 'not less then 30 minutes' in Race Signal AP.
5. **SCHEDULE OF RACES**
  - 5.1. The intended schedule of races is as follows, subject to a maximum of six:

| <b>Day</b>   | <b>First Warning Signal</b> | <b>Number of Races</b> |
|--------------|-----------------------------|------------------------|
| Saturday 1st | 11:00                       | 3                      |
| Sunday 2nd   | 10.00                       | 3                      |
  - 5.2. Races subsequent the first on each day will start as soon as possible after the finish of the previous race.
  - 5.3. The Race Officer may complete four races on either day in order to complete a maximum of six races.
6. **RACING AREA**
  - 6.1. The Racing Area will be on the Broadmeadows Estuary and the Malahide Yacht Club Dinghy Centre.

7. COURSES

- 7.1. The diagrams in **Appendix 1** - show the courses, including the course signals, the order in which marks and gates are to be passed, and the side on which each mark is to be left.

8. MARKS

- 8.1. Marks 1, 2, 3, and 4 will be yellow.  
8.2. The start and finish marks will be red marks.  
8.3. The Committee Vessel will be a yellow and black motor vessel.

9. THE START

- 9.1. Races will be started in accordance with RRS 26 (5-4-1-Go).  
9.2. The starting line will be between a red and white striped pole on the Committee Vessel and a red mark  
9.3. To alert boats that a race will begin soon, an orange flag will be displayed with repeated sound signal at least one minute before the warning signal is displayed.  
9.4. A boat starting later than 5 minutes after her starting signal will be scored Did Not Start without hearing. This changes RRS A4 and A5.

10. CHANGE OF COURSE AFTER THE START

- 10.1. A change of course after the start may be made without any signals before the leading boat has begun the leg. Any mark to be rounded may be relocated to maintain the original course configuration. This changes RRS 33.

11. FINISHING LINE

- 11.1. The finishing line will be between a red and white striped pole on the committee vessel and a red mark.  
11.2. When the race is shortened at a mark that is designated a "gate", the finishing line will be between the two buoys comprising the gate.  
11.3. After the first boat has finished, the race committee may finish other boats at any mark of the course. boats which have not yet rounded the nearby mark shall finish between this mark and the staff on the rib. When a boat finishes in accordance with this SI, she shall be awarded a finishing place after all boats that have completed more legs of the course and then finished.

12. PENALTY SYSTEM

- 12.1. Immediate Penalties for Breaking RRS 42: RRS Appendix P will apply.  
12.2. If the Protest Committee observes a boat infringing a rule of Parts 2 or 3 of the RRS and failing to take a penalty, the boat may be disqualified without a hearing. A boat so penalised is entitled to request redress, but must do so within the time limit defined in SI 14.2, or within 30 minutes of the results being posted, whichever is the later time. This changes RRS 63.1.  
12.3. Rule 44.3 (yellow flag scoring penalty) will NOT be in force at the event and this changes RRS44.

13. TIME LIMIT

- 13.1. The time limit for a race shall be 60 minutes.  
13.2. Any boat not finishing within 20 minutes after the first boat to finish shall be scored as DNF. This changes RRS 35 and A5.

13.3. If no boat has rounded the first mark within 30 minutes after a valid start, the race shall be abandoned.

#### 14. PROTESTS AND REQUESTS FOR REDRESS

- 14.1. Protests forms are available at the race office. Protests shall be delivered there within the protest time limit.
- 14.2. The protest time limit is 60 minutes after the last boat has finished the last race of the day. The actual Time Limit will be posted on the official Regatta Notice Board.
- 14.3. Notices will be posted on the official Regatta Notice Board within 30 minutes of the protest time limit to inform competitors of hearings in which they are parties or named as witnesses.
- 14.4. Notices of protests by the race committee or jury will be posted on the official Regatta Notice Board to inform boats under RRS 61.1(b).
- 14.5. On the last day of scheduled racing, a party to a hearing may ask for a re-opening no later than 30 minutes after being informed of the decision on that day. This changes RRS 66.
- 14.6. Protests under SIs 16, 19, and 20 may be brought only by the Race Committee and not by a competitor. This changes RRS 60.1.
- 14.7. All protests will be under Arbitration

#### 15. SCORING

- 15.1. As defined in the Notice of Race (*min 2 races; 3 or less races: no discard; 4-6: 1 discard*)

#### 16. SAFETY REGULATIONS

- 16.1. Life-jackets or other adequate personal buoyancy shall be worn by all competitors at all times while afloat. Wet suits and dry suits are not adequate personal buoyancy. Flag Y will not be displayed. This changes RRS 40 and Race Signal Y.

#### 17. REPLACEMENT OF CREW OR EQUIPMENT

- 17.1. Substitution of competitors will not be allowed without prior written approval of the Race Committee.
- 17.2. Substitution of damaged or lost equipment will not be allowed unless approved by the Race Committee.  
Requests for substitution shall be made to the Race Committee at the first reasonable opportunity.
- 17.3. Sail numbers other than those required by RRS G1.1(c) will only be allowed in exceptional circumstances and with the written permission of the race committee. Under no circumstances will a boat be permitted to use the sail number of another boat that is racing. This changes RRS 77.

#### 18. EQUIPMENT AND MEASUREMENT CHECKS

- 18.1. A boat or equipment may be inspected at any time for compliance with the class rules and sailing instructions. On the water, a boat may be instructed by a Race Committee measurer to proceed immediately to a designated area for inspection.

#### 19. SUPPORT BOATS

- 19.1. Team leaders, coaches and other support personnel shall remain more than 100 metres from the course area from the time of the preparatory signal until all boats have finished or the race committee signals a postponement, general recall or abandonment.

19.2. The penalty for failing to comply with SI 19.1 may be the disqualification of boats associated with the infringing personnel in that race, or such other penalty that the jury may decide.

20. RUBBISH DISPOSAL

20.1. Boats shall not discharge trash into the water. Trash may be deposited on support and official boats.

21. RADIO COMMUNICATION

21.1. A boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction includes cellular telephones.

22. PRIZES

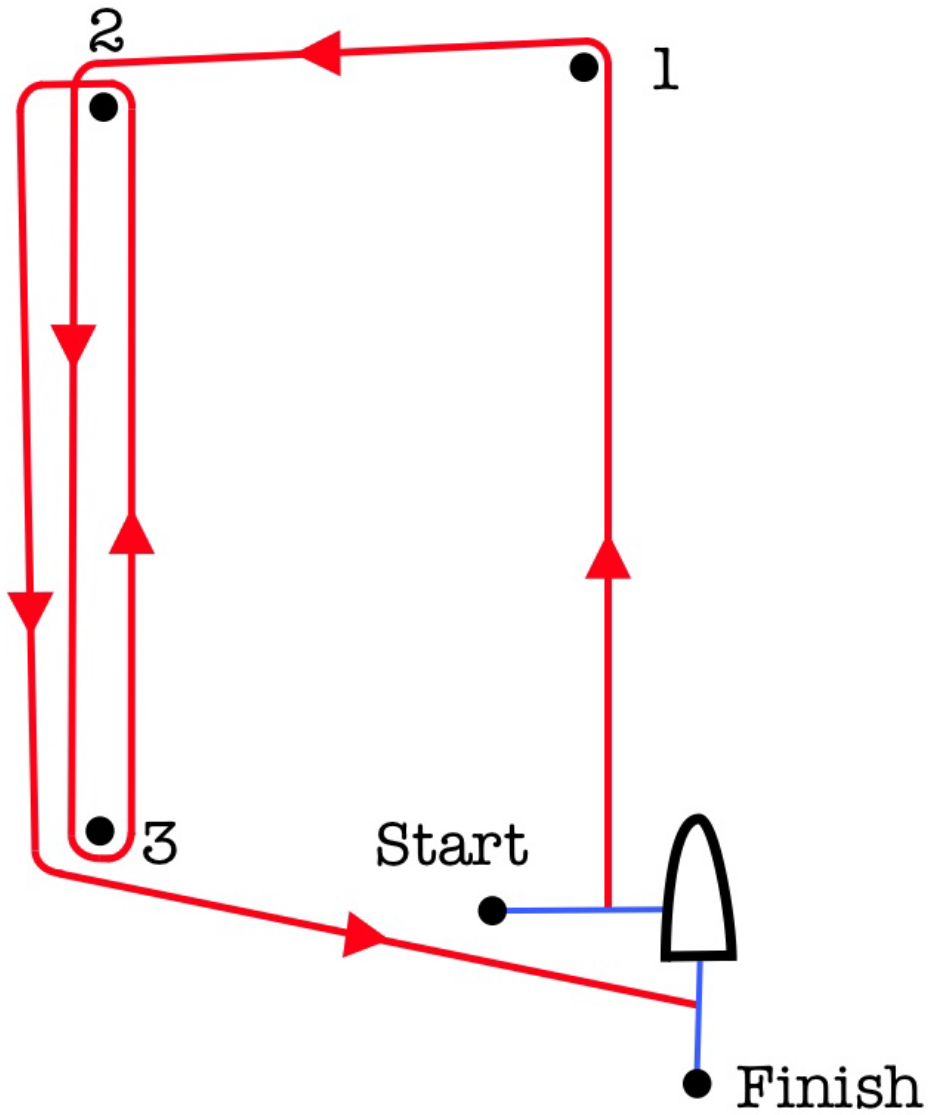
22.1. Prizes are detailed in the Notice of Race.

## **1 Further Information**

David McDowell (Events Coordinator)

Malahide Yacht Club

Appendix 1



Courses;      **Number 1**      Start-1-2-3-2-3-Finish

**Number 2**      Start-1-2-3-2-3-2-3-Finish